



### Langley Fastpitch Tournament Rules (2019)

1. All tournaments will be governed by Softball Canada and Softball BC Rules except as modified herein.
2. North Langley Softball, North Langley Diamond Sports, Langley Fastball Association and their respective Executive members are not and will not be responsible for any injuries to/by players, coaches or spectators.
3. Teams will be allowed a maximum of 2 pickups. All pickups must be included on the team roster before the first game and be approved by the tournament coordinators. These players must be from the same classification or lower classification **within the team's own association**. All lineup cards must have pickups clearly marked. (NO REP PLAYERS OR SUPERMITES/MITE SELECTS ALLOWED). **PICKUPS ARE PROHIBITED FROM PITCHING.**
4. All teams are required to provide parents to rake & prep the field before and after each game. This is mandatory and should be shared by both teams.
5. Pitching Limits. Pitchers are limited to:
  - U12: Three (3) innings per game
  - U14 and U16: Three (3) innings per game

Any pitcher may be used in the 7th inning.

6. Game Times:
  - Seven innings max per game.
  - The home team does not bat in the bottom of the last inning played if ahead.
  - No new inning to begin after 1 hour 20 minutes.

**Exception:** In the **Final** games (Championship and Bronze) no new inning after **90** minutes.

- Game time starts on first pitch.
- Round Robin games can end in a tie

7. Game Start: All teams must be ready to play at game time posted. A team will forfeit the game if the team is not ready at the posted game time. The game starts immediately after the plate conference. Umpire to advise each team's scorekeeper of the official start time.
8. Run ahead & mercy rules. In accordance with league play :
  - U12 and U14 will have a 4 run limit per inning. Mercy rule : 15 runs after 5 innings
  - U16 and U19 will have a 5 run limit per inning. Mercy rule : 15 runs after 3 innings, 7 runs after 5 innings.
9. Ground Rules: Umpires will review the ground rules before the beginning of each game.
10. Coin Toss: The home team will be decided by a double coin toss. First toss to determine which team will call the toss. Second toss to determine home and away teams. Umpire to advise each team's scorekeeper of the official start time.
  - For 1st round and 2nd round of playoffs, higher seeded get choice. After that, it is coin toss again.
11. Substitutions: Substitution rule is not in effect. This is an all hit, all play tournament.
12. No Protest: This tournament is a "**NO PROTEST**" tournament. The decision of the umpires is final.
13. Drop 3<sup>rd</sup> strike rule in effect for all divisions U14 and above. Infield fly rule in effect for all divisions U14 and above.
14. Conferences:
  - U12 – unlimited.
  - U14 – 5 per game.
  - U16 and up – 3 per game.
15. All players must wear helmet dugout to dugout. Umpires to issue warnings.
16. There will be no swearing / alcohol / tobacco allowed in or around the dugout or on the playing field.
17. Any Team / Coaches / Players / Parents who conduct themselves in an unsportsmanlike manner may be subject to ejection from the game and/or tournament.
18. In the event that play cannot continue, score will revert back to last inning completed.

19. Teams will be allowed to start the game with only 8 players. The ninth player, if not available when it is that player's turn to bat is not an automatic out. A team with less than 8 players will forfeit the game.
20. In the event of an uneven number of teams, one or more teams may be required to play a fourth game to complete the round robin. In this case, the best 3 game results will be used for playoff seeding
21. MVP SHIRTS: Teams will be given MVP shirts to award for your round robin games. At the conclusion of the game, please select one player from the opposing team to award the MVP shirt. According to Long Term Player Development guidelines please consider a girl that has shown the best sportsmanship.
22. At the end of each game both teams are to return a completed score card to the concession table (at Alex Hope and Dorothy Peacock) or the Tournament Tent (at Noel Booth). EACH team must also TEXT Trevor Moreno 604-866-6575 AND Corri Roberts 604-250-3778 with the results of the game. Scorecards must include game number, your team name, your opponents name, complete scores, time and field of signatures game and from both scorekeepers. In the event of a score discrepancy, teams will be asked to compare scorebooks to see if a consensus can be reached. **If consensus cannot be reached both score books will be brought to the tournament director for a final decision. A signed score card is the official score of the game and cannot be disputed.**
23. Round Robin Scoring  
Win = 2 points  
Tie = 1 point  
Loss = 0 points.
24. At the completion of round robin play all teams will advance to the medal round. Placement will be determined as follows:
  - Points earned from wins/losses
  - Plus/Minus run totals to a maximum of 7 runs per game.
  - Plus/Minus bases touched totals to a maximum of 30 bases per game.
  - If still tied, then there will be a coin toss.
  - In case of a three way tie, there will be a random draw.